

# Son of Eloheim

Robert Lloyd  
based on excerpts from  
the Saga of Sophia and Christ

Em D G Am D Em



(Flute) \_\_\_\_\_

Tell us of  
From one Light  
I have de  
The ba sis

D G Am D Em



An thro pos, teach us O Son of El o \_\_\_\_\_ heim. Where did we  
comes all light, Come to us Son of El o \_\_\_\_\_ heim. Show to us  
scend ed to, ig nite a Fire in the world of mor tals. A Fire that  
of all things, the Source of all is E ter \_\_\_\_\_ nal Sea. It is the

D G Am D Em



come from \_\_\_\_\_ when we de scend ed in to \_\_\_\_\_ dark ness? As stran gers  
our Par ents, the em a na tions of E ter nal Sea. Be stow on  
will con sume and trans form you to Div ine An thro pos. You will be  
One Law of Re al i ty, \_\_\_\_\_ the God of all Gods. I Am this

D G Am D Em



we wan der, we seek the Gate to our lu mi nous home. Tell us of  
us the keys to know El o heim from be yond the Veil. O First Born!  
come whole and an drog y nous like your Par ents of Light. Through the Fire  
One Law \_\_\_\_\_ re veal ing Truth to the seek ers of Life. I Am Re

D G Am D Em ⊕ 4th v. coda



An thro pos, teach us O Son of El o \_\_\_\_\_ heim! \_\_\_\_\_  
O Div ine An thro pos Son of El o \_\_\_\_\_ heim! \_\_\_\_\_  
I lead you to sanc ti fy you to be as I Am. \_\_\_\_\_  
al i ty! I shine my Light in this world of dark ness! \_\_\_\_\_

## Son of Eloheim

B7 C D Em D C D B7

23

Tell us Di vine An thro \_\_ pos, do you dwell with in us? Do you hold the  
 Some times Lord, we wa \_\_\_\_\_ ver. We just lose our way. \_\_\_\_\_ How can we walk  
 Mas ter, how can we \_\_\_\_\_ live in that Re al i ty? You have come from

C D Em D C D Em

28

key \_\_\_\_\_ to our be com ing whole \_\_\_\_\_ a gain? \_\_\_\_\_  
 faith ful \_\_\_\_\_ ly in the Way you show \_\_\_\_\_ to us? \_\_\_\_\_  
 there to \_\_\_\_\_ here. How can we live there? \_\_\_\_\_

## 4th time ending

D G Am D Em D

33

I shine my Light in this world of dark ness \_\_\_\_\_

G Am D Em

38

I shine my Light in this world of dark ness \_\_\_\_\_